



**ALPHA  
JUNIOR**

## **Alpha Beginner : Coding Basics**

**Sequences, loops, events,  
arithmetic operations,  
single player games**

**Story Designing, Story  
Boarding, Conditionals,  
functions**

**Loops, variables,  
commands, Interactive  
app features**

**2D coordinates, Complex  
shapes, Code hierarchy,  
Designing basic Algorithm**

**Achievements**